

# Eric Remboldt

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## OBJECTIVE

To combine my creative, artistic, computer skills to develop exciting, successful productions for your company.

## PERSONAL

I am a very fast learner with great precision and productive artistic abilities. Enjoy working and having fun with others, I am always anxious and excited to learn new programs and techniques.

## SKILLS

**Artistic Skills** –3D Studio Max, Adobe Photoshop, Adobe Premier, Adobe After Effects

**Programming** – Unity, C#, Vuforia, PHP, MYSQL, HTML, CSS.

## EMPLOYMENT

04/15-Present **Caterpillar Inc**

Rapid City, SD 57701

**Lead Programming Augmented and Virtual Reality Innovation**

Employee of the Year 2016

Lead a team innovating Augmented and Virtual reality innovations for Caterpillar. Using Unity, C# and Vuforia. I have been able to develop a team and create innovation programs for Caterpillar to help train, sales, and other use cases in new innovative technologies.

01/13-04/15 **RFA Engineering**

Rapid City, SD 57701

**Design Technician**

Creating MRG's as well as doing lighting studies, visual studies, and animations with Caterpillar at BHEDC.

04/10-10/12 **Midwest Marketing LLC:**

202 E. St. Joseph, Rapid City, SD 57701

**Web Director/ 3D Animator**

Creating high-end local and regional custom websites and databases, Integrating 3D animation to various commercials and advertisements.

06/06-04/10 **Rapid City Journal:**

507 Main St. Rapid City, SD 57701

**Web Programmer/ Flash Ad Artist**

Creating new technology for Flash Ads while bringing new technology and functionality to the Rapid City Journal Website. Web development and php programming and MySQL database setup and integration.

06/04-04/06 **Freelance Artist/Programmer:**

06/01-06/04 **n-Space:**

7035 Grand National Drive, Orlando, FL. 32812

**World Builder / Computer Graphic Artist**

Part of a cutting edge team helping to start up and design new games for production.

- Mary Kate & Ashley: Sweet 16 - Playstation2 and Gamecube

10/96-6/00 **Electronic Arts-Tiburon Entertainment:**

2301 Lucien Way, Suite 395, Maitland, FL. 32751 - Telephone: (407) 838-8000

**3D Modeler/Computer Graphic Artist**

Have been involved in creating a very exciting team in the gaming industry. Working as a lead artist for the past few years in the background/stadium department of the company, as well as creating 2D logos, 3D Player Models, 3D Football stadiums, High res cinematic, and full motion video editing. Creating hit games such as:

- Madden 97 - Sony Playstation and Sega Saturn
- Madden 98 - Sony Playstation and Sega Saturn
- Madden 64 - Nintendo 64
- NCAA Football 98 - Sony Playstaion
- Madden 99 - Sony Playstation, Sega Saturn, Nintendo 64 & PC
- NCAA Football 99 - Sony Playstation
- Madden 2000 - Sony Playstation, Sega Saturn, Nintendo 64 & PC

- *NCAA Football 2000 - Sony Playstation*
- *Madden 2001 - Playstation 2*

**EDUCATION**

3D Computer Art & Animation  
School of Communication Arts  
Minneapolis, MN  
May 1995 - November 1995